

Game Heads

| | # Species | |
|---|--|-------------------------------------|
| | dge marks faults and suggests possible improvements. | |
| Includir | ng 6 points for creative elements the maximum possible score is 100. | © Copyright by ETC® (Koch) |
| | Anatomical Valuation | |
| _ | ANATOMY: ☐ nape ☐ shoulder ☐ breast ☐ overdone musculature ☐ symmetry ☐ attitude | |
| Α | Comments:SHIPS® HEAD ANATOMY: symmetry musculature profile union to neck size | |
| | HEAD ANATOMY: □ symmetry □ musculature □ profile □ union to neck □ size | |
| | Comments: TAXIDERMY COMPETITION USE ! | |
| | - OPEAN TAXID | |
| В | EARS: □ overall shape □ edges □ thickness □ inner ear □ attitude □ size | |
| | Comments: CHT By | |
| | EAR LOCATION: □ placement □ anatomy/musculature □ expression □ natural appear of crir | nkles |
| | Comments: | |
| | ONLI | |
| _ | EYES: □ symmetry □ angle/depth □ pupil positions □ pupil shape □ size □ colour | |
| С | Comments: | |
| | EYELIDS: \Box upper lid \Box lower lid \Box eyelashes \Box tear ducts (if applicable) \Box expression | |
| | Comments: | |
| | | |
| D | MOUTH / LIPS: ☐ shape upper lip ☐ shape lower lip ☐ lip fullness ☐ corner of mouth ☐ exp | ression |
| | Comments: | |
| | OPEN MOUTH (if applicable): ☐ inner anatomy ☐ teeth ☐ colour | |
| | Comments: | |
| F | | |
| E | NOSE: □ anatomy □ shape of nostril wings □ symmetry □ side profile | |
| | Comments: | |
| | NOSE INTERIEUR: ☐ shape ☐ depth ☐ septum (if visibility is consistent with species) | |
| | Comments: | |
| | | - |
| | Craftsmanship and Technical Valuation | |
| F | STABILITY / ATTACHMENT: ☐ head ☐ ears ☐ horns/antlers ☐ panel/hanger | |
| | Comments: | |
| | CLEANLINESS: ☐ dirt ☐ blood ☐ colour stains/overspray ☐ glue ☐ drying powder ☐ other | er |
| | Comments: | - |
| | ODOUR: ☐ fatty/rancid ☐ rottenness ☐ strong animal odour ☐ strong chemical odour ☐ other | |
| | Comments: | |
| | VISIBILITY OF: ☐ seams ☐ pin holes ☐ repairs ☐ manikin parts ☐ other Comments: | |
| | CONTINUITE | |
| | SKIN ALIGNMENT: head ears nose lips eyes body brisket area | |
| | | |
| G | □ nape/neck □ base of horns / antlers | |
| | Comments: | orongo |
| | Comments: | arance |
| | Gottinionia | |
| SHRINKAGE: ☐ eyelids ☐ upper lip ☐ lower lip ☐ nose ☐ ear edges | | |
| н | Comments: | |
| | DRUMMING: ☐ head ☐ ears ☐ neck/nape ☐ brisket area | |
| | | |
| | FINISH: □ sort of colour □ colour tone/blending □ transitions/overspray □ repairs/supplements | NCHIPS® |
| | □ nose □ eve area □ lins □ inner ear □ choice of materials □ technique | AMPIONS |
| | Comments: | IAM USE! |
| | ARTIFICIAL PARTS (if applicable): ☐ transitions ☐ colour ☐ surface ☐ other | APETITION |
| | FINISH: sort of colour colour tone/blending transitions/overspray repairs/supplements nose eye area lips inner ear choice of materials technique Comments: ARTIFICIAL PARTS (if applicable): transitions colour surface other Comments: Comments Comment | 41. |
| | | |
| | | |
| I | The judge may award max. 6 points by marking the suitable position. | |
| | ☐ difficulty of subject ☐ originality of pose ☐ original artificial parts ☐ composition | |
| | □ exceptional new method / technique □ exceptional craftsmanship | |
| <u> </u> | Comments: | |
| ludaa' | e Commente: | Score: |
| Juages | s Comments: | e Ribbon 100 – 90 Pts. |
| | | d Ribbon 89 – 80 Pts. |
| | | low Ribbon 79 – 70 Pts. |
| Date I | ludge's Signature. | |